

Yahtzee Help And Features

About Yahtzee

Yahtzee is played with 5 dice. Each player takes 13 turns. On each turn, a player may roll up to three times and then must score the turn in one open category.

Topic	Standard Support In This Scorecard
Players	Individual players
Turns	13 turns per player
Goal	Highest total score wins
Category Use	Each category can be used only once

How This Scorecard Works

Category Type	What You Enter	What The Scorecard Does
Aces through Sixes	Number of matching dice	Calculates the score
Three / Four of a Kind	Total of all 5 dice	Uses the entered total
Full House / Small Straight / Large Straight	Use the row controls to leave blank, score 0, or mark made	Saves the category result
Yahtzee	Total Yahtzees counted in that row	Calculates Yahtzee score and bonus
Chance	Total of all 5 dice	Uses the entered total

Scoring Summary

- Aces through Sixes score the sum of dice showing that face value.
- Three of a Kind scores the total of all 5 dice if at least 3 dice match, otherwise 0.
- Four of a Kind scores the total of all 5 dice if at least 4 dice match, otherwise 0.
- Full House scores 25 points.
- Small Straight scores 30 points.
- Large Straight scores 40 points.
- Yahtzee scores 50 points.
- Chance scores the total of all 5 dice.
- Upper Bonus adds 35 points at 63 or more in the upper section.
- Official Joker and extra Yahtzee rules are supported through the values you save on the scorecard.

Reading The Scorecard

- Blank cells are still unscored.
- Green cells have a saved score.

- Gold cells show a category used for 0 points.
- Scores autosave as you go.

Scorecard Features

- Rename the scorecard.
- Arrange player order to match the table.
- Set the first or next player.
- Restart the scorecard.
- Print a blank score sheet.
- Print a filled score sheet.
- Print completed game history.
- Download completed game history as a JSON file.